



# FBLA MOBILE APPLICATION DEVELOPMENT

## Production Rating Sheet

☐ Preliminary Round

☐ Final Round

Evaluation Item	Not Demonstrated	Does Not Meet Expectations	Meets Expectations	Exceeds Expectations	Points Earned
<b>Program Usability and Support</b>					
Downloadable to mobile device and functional on iPhone, Android, or Microsoft Windows Phone	0	1-3	4-7	8-10	
Instructions clear and application can be loaded on phone	0	1-3	4-7	8-10	
<b>Game Concept &amp; Design Evaluation</b>					
Fully addresses concept and topic	0	1-5	6-10	11-15	
Graphics are appropriate and consistent for concept and age group	0	1-3	4-7	8-10	
Incorporates social media elements as appropriate to topic	0	1-3	4-7	8-10	
ICON in store or on phone after downloaded is consistent with application	0	1-3	4-7	8-10	
Buttons within application include the landing page (index), a technical support button and at least one other button	0	1-3	4-7	8-10	
Errors did not crash application	0	1-3	4-7	8-10	
Code is well written and logically designed	0	1-5	6-10	11-15	
<b>Subtotal</b>					<b>/100 max.</b>
<b>Penalty Points</b> Deduct five (5) points for not adhering to guidelines (maximum of fifteen [15] points): <input type="checkbox"/> 2 copies of media not received <input type="checkbox"/> Statement of Assurance not received <input type="checkbox"/> Media labeled incorrectly					
<b>Final Score</b> (add total points and report score)					<b>/100 max.</b>

School: \_\_\_\_\_ State: \_\_\_\_\_

Judge's  
Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Judge's  
Comments:



# FBLA MOBILE APPLICATION DEVELOPMENT

## Performance Rating Sheet

☐ Preliminary Round

☐ Final Round

Evaluation Item	Not Demonstrated	Does Not Meet Expectations	Meets Expectations	Exceeds Expectations	Points Earned
Content					
Describes the scenario	0	1-2	3-4	5	
Describes the planning process used to design the application	0	1–3	4–7	8–10	
Describes application documentation	0	1-2	3-4	5	
Describes input/output and application parameters	0	1–5	6-10	11-15	
Describes how the application flows	0	1-7	8-14	15-20	
Describes application template or structure	0	1–5	6-10	11-15	
Describes the usefulness of the application	0	1–3	4–7	8–10	
Delivery					
Statements are well-organized and clearly stated; appropriate business language used	0	1-2	3-4	5	
Demonstrates self-confidence, poise, and good voice projection	0	1-2	3-4	5	
Demonstrates the ability to effectively answer questions	0	1–3	4–7	8–10	
Subtotal				/100 max.	
Time Penalty Deduct five (5) points for presentation over seven (7) minutes					
Dress Code Penalty Deduct five (5) points when dress code is not followed.					
Penalty Deduct five (5) points for failure to follow directions					
Total Score (add total points and report score)				/100 max.	
Prejudged Score				/100 max.	
Final Score (add total points and prejudged score)				/200 max.	

School: \_\_\_\_\_ State: \_\_\_\_\_

Judge's  
Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Judge's  
Comments: